# Measuring Low X-ray Surface Brightness at High Redshift

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(with a few extra on the XRS background added)

- Cluster photometry to the virial radius
- Surface brightness sensitivity limits
- Implications for mission requirements

## Constellation-X and Clusters

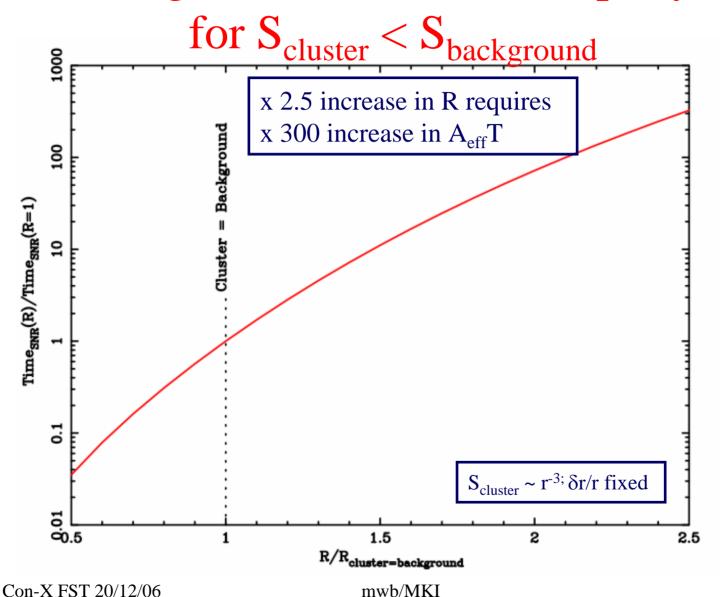
- Clusters are more complex than we'd like:
   Non-gravitational physics is important (from scaling laws & their evolution)
- We need to understand clusters at the epoch at which we want to use them  $(z \sim 1)$  to study dark energy
- Con-X must allow us (in conjunction with lensing and SZ data) to model these objects as completely as possible.

## Surface Brightness Limits

- Rest-frame surface brightness  $\sim L/r_v^2 \sim [M_v E^2(z)]^{2/3}$ 
  - \* From self-similarity  $(E(z) = H(z)/H_0)$
  - \* Non-gravitational processes will reduce this
- Typical Chandra limits at  $z \sim 0.4$ ,  $M \sim 3x10^{14} M_{sun}$ 
  - \* Photometry to  $\sim r_{300}$  (e.g., Vikhlinin)
  - \* Spectroscopy (kT) to  $\sim r_{2500}$  (e.g. Allen)
- Goals: Spectroscopy to  $\sim r_{200}$  at z > 1,  $M < 10^{14} M_{sun}$
- Requires surface brightness limit reduction by factor > 65!

  Is this possible?

## Integration Time Rises Rapidly



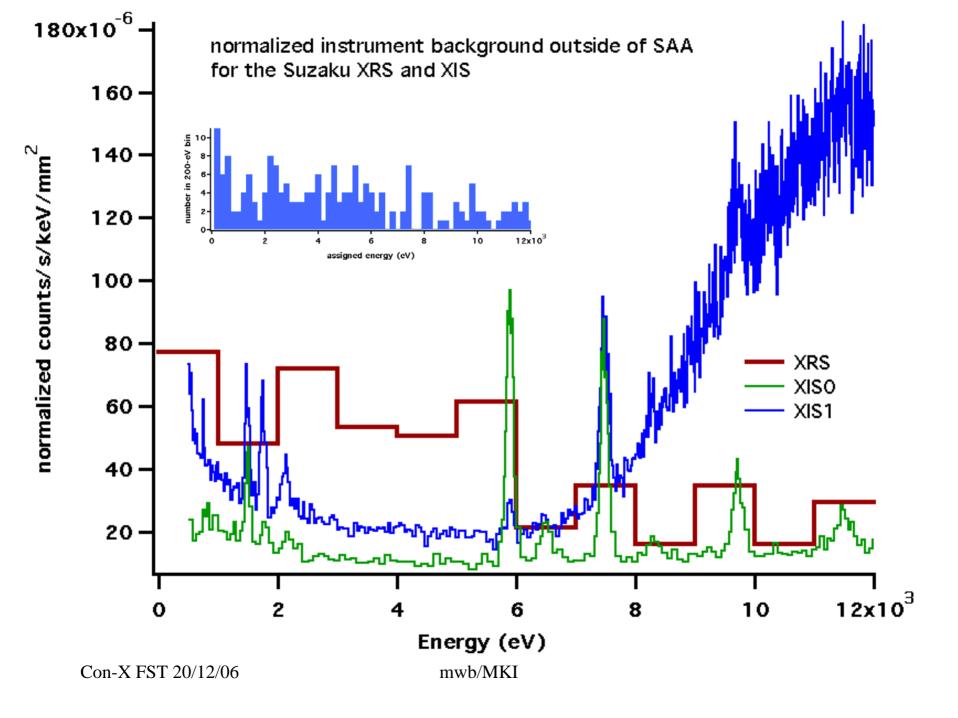
#### (Detector Limited)

# Surface Brightness Sensitivity

 $S_{min}$  (c s<sup>-1</sup> cm<sup>-2</sup> ster<sup>-1</sup>) ~  $B_{det}$ (c s<sup>-1</sup> cm<sup>-2</sup>)  $F^2/A_{eff}$ 

Mission	F (m)	A <sub>eff</sub> (m <sup>2</sup> )	B <sub>det</sub> (1 keV) (c s <sup>-1</sup> cm <sup>-2</sup> keV <sup>-1</sup> )	$F^2/A_{eff}$	S <sub>lim</sub> ** (rel. to CXO)
CXO	10	0.07	10-2	1	1
XMM (Epic PN)	7.5	0.15	2 x 10 <sup>-2</sup>	0.26	0.52
Suzaku XIS (1 sensor)	4.75	0.04	1.2 x 10 <sup>-3</sup>	0.39	0.05
Con-X (classic, 1 module)	10	0.375	1.5 x 10 <sup>-2</sup> (scaled from XRS)	0.19	0.29
XEUS	50	6	1.5 x 10 <sup>-2</sup> (?)	0.29	0.45??

\*\* Source = Particle Background (Ignores Galactic Foreground!)



#### (Detector Limited)

# Surface Brightness Sensitivity

 $S_{min} \ (\text{c s--1 cm--2 ster--1}) \ \boldsymbol{\sim} \ B_{det} \ (\text{c s--1 cm--2}) \ F^2 / A_{eff}$ 

Mission	F	A <sub>eff</sub>	B <sub>det</sub> (1 keV)	$F^2/A_{eff}$	$S_{lim}^{**}$ (ph s <sup>-1</sup> cm <sup>-2</sup> keV <sup>-1</sup> )
	(m)	$(m^2)$	(c s <sup>-1</sup> cm <sup>-2</sup> keV <sup>-1</sup> )	(rel. to CXO)	(pirs cin kev)
CXO	10	0.07	10-2	1	14
XMM (Epic PN)	7.5	0.15	2 x 10 <sup>-2</sup>	0.26	7.4
Suzaku (1 XIS )	4.75	0.04	1.2 x 10 <sup>-3</sup>	0.39	0.7
Con-X (classic, 1 module)	10	0.375	1.5 x 10 <sup>-2</sup> (?)	0.19	3
XEUS	50	6	1.5 x 10 <sup>-2</sup> (?)	0.29	6??

mwb/MKI

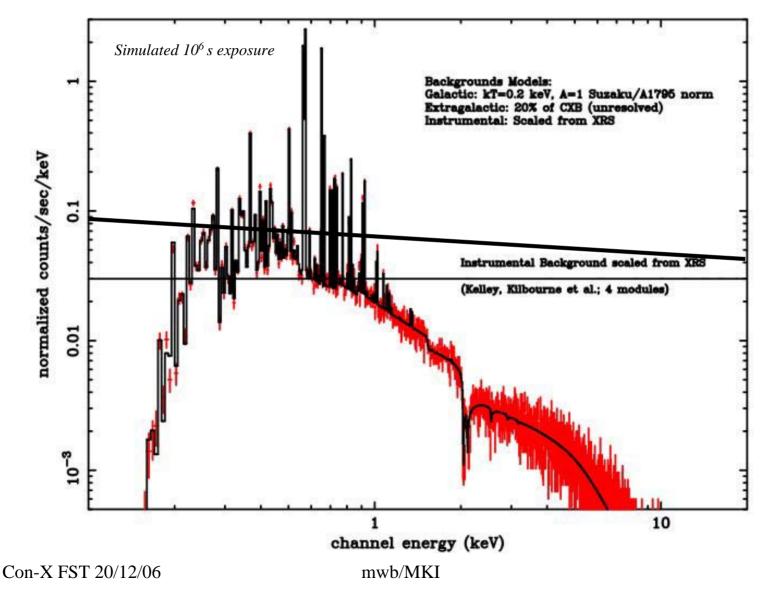
\*\* Source = Particle Background (Ignores Galactic Foreground!)

## Rates over Con-X FOV

- 4, 32x32 arrays = 2.56 cm<sup>2</sup>
- Using 0.015 c/s/keV/cm<sup>2</sup> (3x0.005), get 0.038 c/s/keV. But XRS background wasn't flat. Use 0.007 to characterize soft part of band. Increase LEO-to-L2 scaling to 5. Then get 0.09 c/s/keV.

#### Constellation-X Backgrounds

2.5 x 2.5 arcmin FOV



## Summary

- Constellation-X must validate physical models of z~1 clusters
- This will entail spatially resolved spectroscopy to  $r_{vir}$  & surface brightness sensitivity 50x XMM's
- XRS flight data provide secure basis for Constellation-X background estimates
- Instrumental & cosmic backgrounds pose significant challenges; lower (still) instrumental background is highly desirable.